

<<Quake Mods 游戏手册 Quake>>

图书基本信息

书名：<<Quake Mods 游戏手册 Quake 4 Mods For Dummies>>

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内容概要

Create your own levels and game mods Build single- and multi-player levels, add scripts, and share your mods
Ever wonder what Quake 4 would be like if it included that especially cool weapon you dreamed up? Here's the fun
and easy way to find out. Start by creating a basic level, and then discover how to include your own weapons
and effects, change colors, add textures, and send your creations out into the world. Everything you need to get
started — Adobe Photoshop Elements tryout version WinZip evaluation version The
Compressorator and NormalGapGenerator by ATI Technologies, Inc. Sample tools, textures, and examples
from the book For details and complete system requirements, see the CD-ROM appendix. Discover how
to Work with various modding tools Develop a map Alter user interfaces Paint and decorate your level
Script advanced actions Distribute your creations online

作者简介

Erik Guilfoyle is the originator and manager of the game-modding Web site www.modsonline.com, as well as vice president of a company specializing in 3D modeling, animation, and motion graphics.

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