

<<半条命游戏手册Half Life 2 Mo>>

图书基本信息

书名：<<半条命游戏手册Half Life 2 Mods For Dummies>>

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内容概要

How cool would it be to build your own levels and customized weapons for Half-Life 2? This book will get you ready to mod so you can enjoy the ultimate gaming experience. You'll find out how to create your own maps, strategically place high-tech military equipment, and modify your levels for smoother play. 作者简介： Erik Guilfoyle is the originator and manager of the game-modding Web site www.modsonline.com, as well as vice president of Tres Inc., specializing in 3D modeling, animation, and motion graphics.

书籍目录

Introduction. Part 1: The ABCs of Modding. Chapter 1: Modifying the Game. Chapter 2: Getting Familiar with Modding Tools and Techniques. Chapter 3: Breaking Down the Game. Part 2: Making Your Own Maps. Chapter 4: Getting Set Up for Mapping. Chapter 5: Creating Your First Game Map. Chapter 6: Decorating the Scene. Chapter 7: Adding Lights and a Player. Chapter 8: Putting the Pieces Together. Part 3: Expanding on Your Creation. Chapter 9: Expanding Your Map with Additions. Chapter 10: Building with Optimization in Mind. Chapter 11: Heading to the Great Outdoors. Chapter 12: Adding a Few Details. Part 4: Going Beyond the Basics. Chapter 13: Creating Custom Textures. Chapter 14: Finishing Up Your Map. Chapter 15: Showing the World. Part 5: The Part of Tens. Chapter 16: Ten Great Tips and Tricks. Chapter 17: Ten Great Mods to Learn From. Appendix: CD Installation Instructions. Index.

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