

<<3ds Max8白金手册II>>

图书基本信息

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内容概要

本书是《火星人——3ds Max 8白金手册》中的第 册。
全套手册分为4册共20章，本册内容为第4章至第8章，分别介绍了创建命令面板、修改命令面板、层次命令面板、运动命令面板、显示命令面板等内容。
本书配套的光盘中还包含了超大容量的多媒体教学录像，与书中内容相辅相成，大大方便读者的学习。

本书内容由浅入深，完整详实，对软件进行了深层次的讲解和分析，具有很高的技术含量，特别适合作为专业动画工作者的参考资料和3ds Max 8的培训、自学用书。
关于3ds Max 8的其他内容将分别在这套书的第 、 、 册中介绍。

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