<<网络互连技术系列>>

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<<网络互连技术系列>>

内容概要

内容简介

TCP/IP网络互连技术系列的第一卷讨论客户/服务器编程和应用.讲述了构筑所有分布式计算系统的客户/服务器计算模型的基本概念,内容包括各种不同的服务器设计方法,以及用来构造客户/服务器的各种工具和技术,包括远程调用RPC。书中包括了用来说明每种设计和工具的运行程序示例的源代码。

第 卷有三个版本:分别对应于广为应用的BSD 套接字,AT&TTLI接口和WindowsSockets。 本书 是BSD套接字版,在所有编程实例中使用BSDUNIX 套接字机制。

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