

## <<C++网络编程 卷1>>

### 图书基本信息

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### 内容概要

本书讨论了网络计算系统中基础设施软件——中间件。

本书提供了一种如何应用自适应通信环境ACE和能够运行多种硬件平台和操作系统的开发源框架，来开发和优化复杂分布系统的实际解决方案，指导软件专业人员如何开发高效、可移植和灵活的并发网络应用系统程序。

全书分为三部分，内容包括网络应用面临的挑战，面向对象的中间件解决方案，自适应通信环境ACET具包，面向对象的网络编程技术，面向并发对象的网络编程等。

本书对于想了解和掌握如何应用C++和面向对象设计技术，从策略和技术上进行并发网络应用系统程序设计开发的软件工程师和研究生及高年级本科生具有很好的参考价值。

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