

<<计算机图形学>>

图书基本信息

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作者：（印）穆克赫尔吉，（印）贾纳 著

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内容概要

《计算机图形学：算法与实现(英文影印版)》是在多年的教学经验基础上，从方便读者接受和理解的角度来编写的，每章先以浅显的语言介绍计算机图形学的算法，然后以丰富的示例阐述计算机图形学基本算法的C++语言实现，这不仅增加了本书趣味性，而且还使本书非常具有实用性，很多计算机图形学的算法实现代码，读者可以直接应用到自己的编程中，真正做到计算机图形学的算法与实现完美结合，非常适合作为“计算机图形学”课程的教材。

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章节摘录

版权页：插图：After installation, the Dev-C++ IDE opens with menu and tool bars, project/file editing area, compile/tool status area (from top to bottom) . The menu or tool bar as well as the options with short helps for project creation, adding files to project, opening, closing, and editing files, along with compilation, build project, run options are easy to use and self-explanatory. To start a new project, the user has to select File-New Project from the main menu. This will close any previously opened projects, and will display the New Project dialog box. To have Win32 projects, you have to choose Windows-Application and name the project, for example, say, "winproj1" and click on OK. A Save Dialog box will be displayed. The location of the project file needs to be chosen. Dev-C++ will automatically create a default main.cpp file. You can simply save this file as WMain.cpp. To run the program, you have to choose Compile and then Run option. Keyboard shortcuts are also available. To test whether your IDE as well as compilation environment both are set up correctly, you try to run a sample test Windows application. Once you see the Windows application running, the IDE as well as the compiler both are working and ready to use. You can start new project or can add files as needed.

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